

Game Of M



30 You do well giving evidence at the guild court hearing. The dyers who made the shoddy goods are fined. A few months later you are elected Mayor of the town.

29 Some dyers in your town are making shoddy goods. You call them to the guild court.

Go back 6.

28

27 You are accused of breaking guild rules. You have to appear before the guild court. **Answer a Tricky Question.**



30 You reach Jerusalem. After much fighting and loss of life, you negotiate a treaty for people of different faiths to be able to visit holy sites in safety. Peace reigns.

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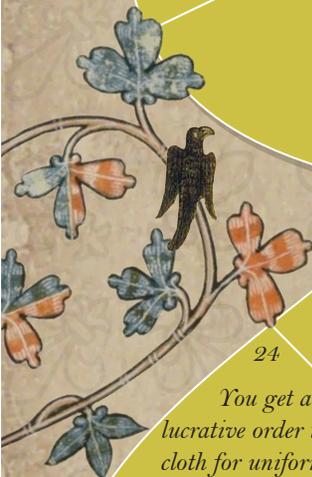
Tricky Question



30 Plague hits the clergy. Many have died including the Bishop. Since you rarely visited the sick, you survived. You are made Bishop and move into the Bishop's Palace!

The Bishop orders you to make repairs to the church. **Go back 5.**

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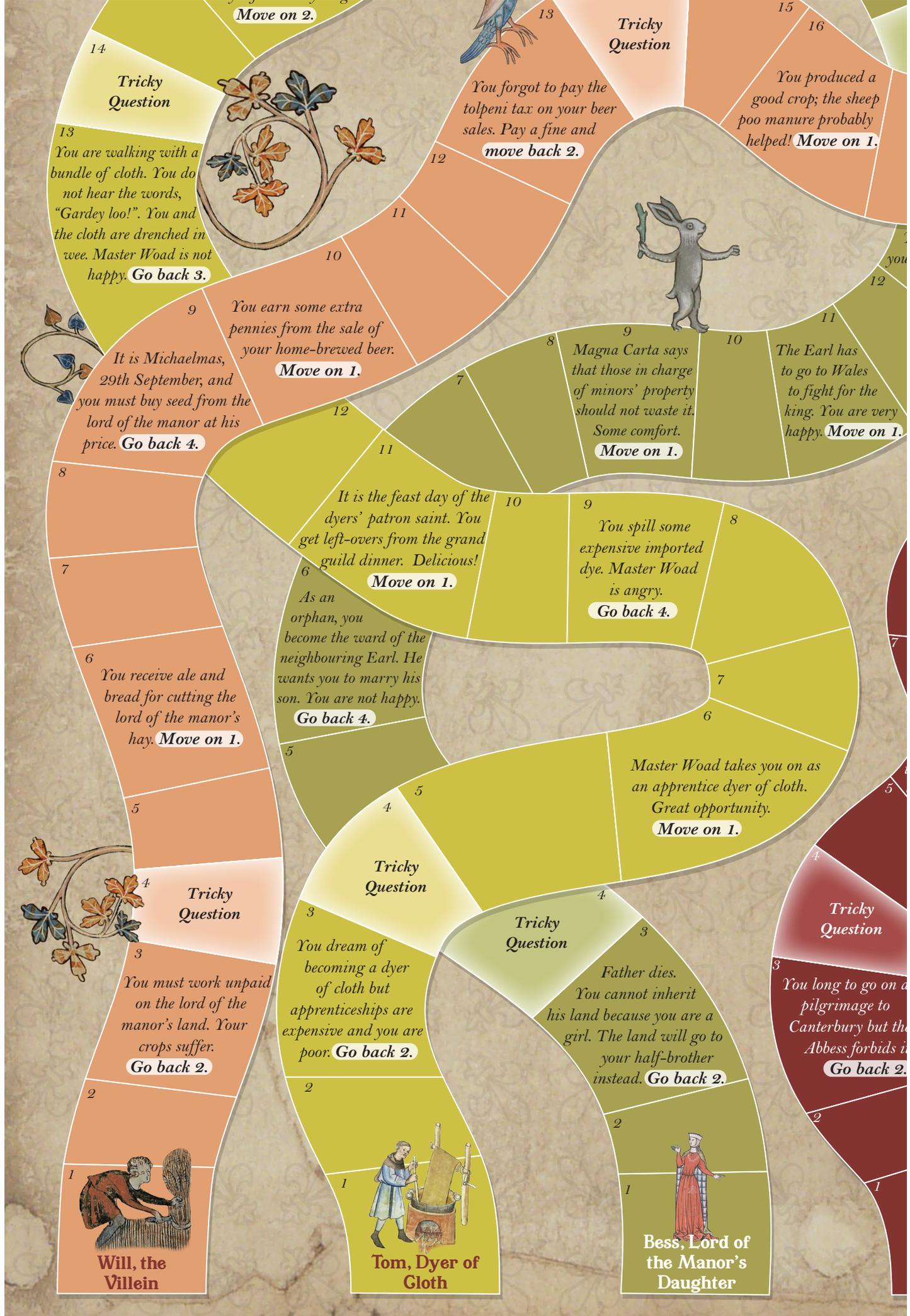
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Tricky Question

13
You are walking with a bundle of cloth. You do not hear the words, "Gardey lool!". You and the cloth are drenched in wee. Master Woad is not happy. **Go back 3.**

Move on 2.

12
You forgot to pay the tolpeni tax on your beer sales. Pay a fine and **move back 2.**

Tricky Question

15
You produced a good crop; the sheep poo manure probably helped! **Move on 1.**

16
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9
It is Michaelmas, 29th September, and you must buy seed from the lord of the manor at his price. **Go back 4.**

10
You earn some extra pennies from the sale of your home-brewed beer. **Move on 1.**

8
Magna Carta says that those in charge of minors' property should not waste it. Some comfort. **Move on 1.**

11
The Earl has to go to Wales to fight for the king. You are very happy. **Move on 1.**

8
It is the feast day of the dyers' patron saint. You get left-overs from the grand guild dinner. Delicious! **Move on 1.**

12
As an orphan, you become the ward of the neighbouring Earl. He wants you to marry his son. You are not happy. **Go back 4.**

10
You spill some expensive imported dye. Master Woad is angry. **Go back 4.**

8
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7
You receive ale and bread for cutting the lord of the manor's hay. **Move on 1.**

6
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9
Master Woad takes you on as an apprentice dyer of cloth. Great opportunity. **Move on 1.**

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6
Tricky Question

5
You must work unpaid on the lord of the manor's land. Your crops suffer. **Go back 2.**

5
Tricky Question

4
You dream of becoming a dyer of cloth but apprenticeships are expensive and you are poor. **Go back 2.**

7
Tricky Question

6
Father dies. You cannot inherit his land because you are a girl. The land will go to your half-brother instead. **Go back 2.**

6
Tricky Question

5
You long to go on a pilgrimage to Canterbury but the Abbess forbids it. **Go back 2.**

4
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Will, the Villein

1

Tom, Dyer of Cloth

1

Bess, Lord of the Manor's Daughter

1
Tricky Question

2
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Tricky Question

17

the lord of the manor's harvest, a boon work. Your crops also need harvesting and rain is coming and may ruin your crops. **Go back 4.**

Tricky Question

14

13 You were wounded as you fought to save the pilgrims. **Go back 3.**

12

11 You set off for the muster point. In a dark wood, you see robbers attacking a band of pilgrims. You rush to their rescue. **Move on 1.**



9

8 Terrible rain. You make little progress on very muddy roads. **Go back 2.**

Tricky Question

6

You convince the Abbess that God will protect you on your pilgrimage. She lets you go. **Move on 1.**



5 You practice riding and fighting every day. You become very skilled. **Move on 1.**

Tricky Question

3 You want to be a knight but you have to sell timber from your land to pay for armour, weapons and a horse. **Go back 2.**



Hugo, the Knight

You obtain a particularly good wine for use in Mass. **Move on 2.**

15

Tricky Question

13 You are given a book of sample sermons. Preaching made easy! **Move on 2.**

12

11 Other pilgrims make the journey fun by telling stories and singing songs. **Move on 3.**

10 The Pope calls for people to fight to regain Jerusalem for Christ. You are eager to go. **Move on 1.**

Remains of the old saint turn out to be fakes – old pig bones! **Go back 4.**

15

Tricky Question

13 A travelling friar sells you bones of an old saint – surely of great spiritual value! **Move on 2.**



11

10 The Bishop wants you to preach more sermons. What an effort! **Go back 4.**

9 You persuade the dying man to leave a gift to the church. **Move on 1.**

8 You are called out in the night to hear the confession of a dying member of the parish. Very tiring. **Go back 2.**

Tricky Question

6 You are sent to a small, poor parish. The tithes you receive are meagre. **Go back 2.**



Gilbert, the Lazy Priest

Agnes, the Nun

Your aunt is angry at your reluctance to marry the Earl's son. She beats you. **Go back 3.**

13

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Agnes, the Nun